

## **ABSTRACT IN ENGLISH**

The purpose of my thesis is to analyze phenomenon called software piracy.

The thesis is composed of seven chapters, each of them dealing with different aspects of issues related to the software piracy. Chapter One is introductory and defines term software.

Chapter Two examines the software piracy. The chapter consists of seven parts. Part One focuses on basic definition. Part Two investigates software piracy in cyberspace. Part Three defines individual categories of software piracy and the reasons for them. Part Four explains and describes illegal software and illegal use of software. Part Five deals with restrictions on extent of rights of author to his software related to the legal license. Part Six is focused on sociocultural aspects of software piracy and impact of these aspects on the effectiveness of legal regulation. Last Part of this Chapter is dedicated to the public research on questions relevant to the software piracy.

Chapter Three is subdivided into six parts and provides an outline of relevant legal regulations for protection of software. Part One contains basic demarcation. Next Parts are dealing with the protection of software with the relevant provisions of administrative law, business law and criminal law. Finally, it is also discussed on the patentability of software.

Chapter Four illustrate the approach to decision making by European Court of Justice in matters concerning to protection of software.

Chapter Five describes technical means of software protection called DRM. Chapter Six further contains demarcation of warez.

Conclusion is contained in chapter seven. In this part of thesis I propose options to combat software piracy and offer two initial guiding ideas.